

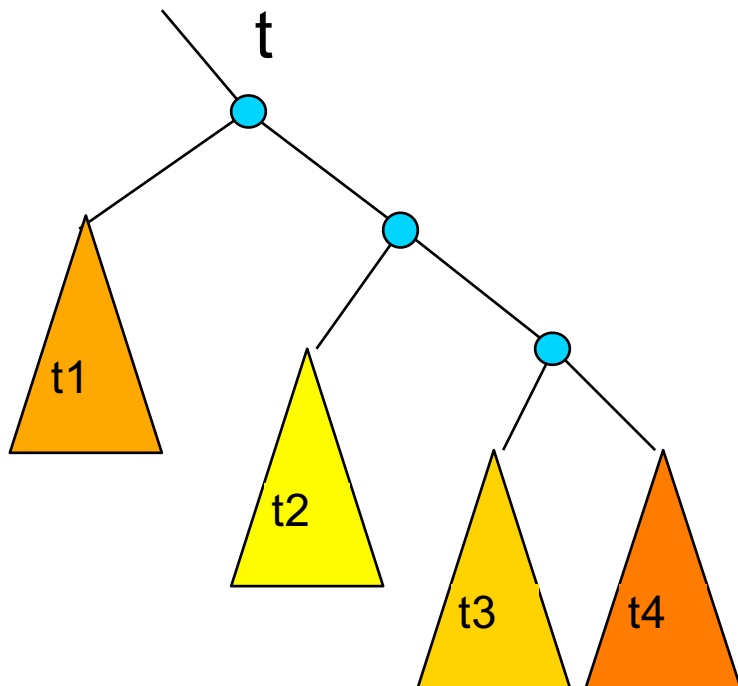
Announcements

MP5 available, due 10/30, 11:59p. EC due 10/23, 11:59p.

Exam 2: 11/3, 7-10p, rooms TBA

<http://www.qmatica.com/DataStructures/Trees/AVL/AVLTree.html>

AVL trees: diagnosing the correct rotation



Given: an insertion occurs to the right of t and an imbalance is detected at t...

Then: balance factor at t is _____, and *some* kind of _____ rotation about t rebalances the tree.

Further: the insertion occurs in t3 or t4

Then: balance factor at t->right is _____,

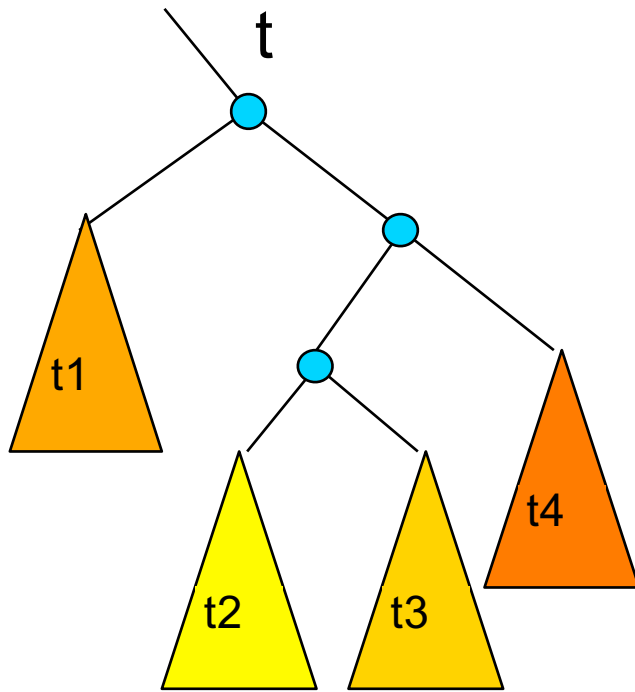
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1

And left rotation at t rebalances the tree

AVL trees: diagnosing the correct rotation



Given: an insertion occurs to the right of t and an imbalance is detected at t ...

Then: balance factor at t is _____, and *some* kind of _____ rotation about t rebalances the tree.

Further: the insertion occurs in $t2$ or $t3$

Then: balance factor at $t \rightarrow \text{right}$ is _____.

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And a right rotation about $t \rightarrow \text{right}$, followed by a left rotation about t rebalances the tree.

(rightLeft double rotation)

AVL trees:

```
struct treeNode {  
    T key;  
    int height;  
    treeNode * left;  
    treeNode * right;  
};
```

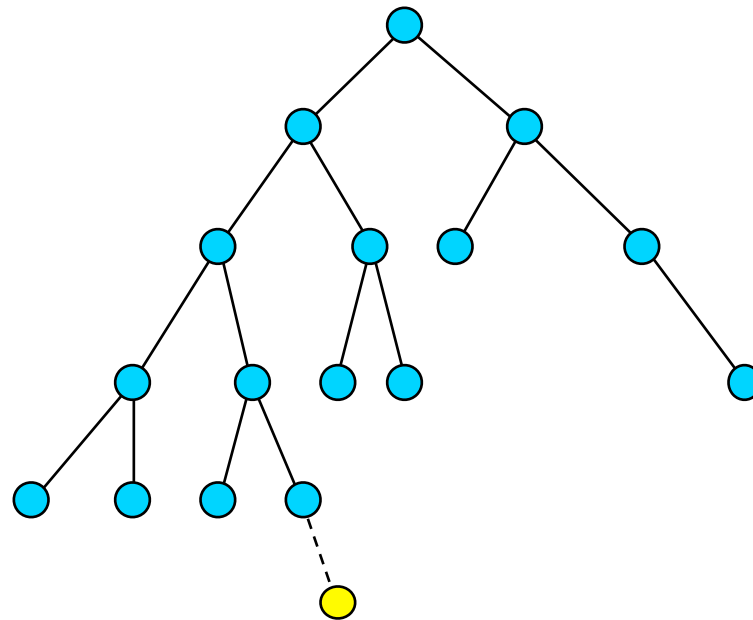
Insert:

insert at proper place

check for imbalance

rotate if necessary

update height



AVL tree insertions:

```
template <class T>
void AVLTree<T>::insert(const T & x, treeNode<T> * & t ){

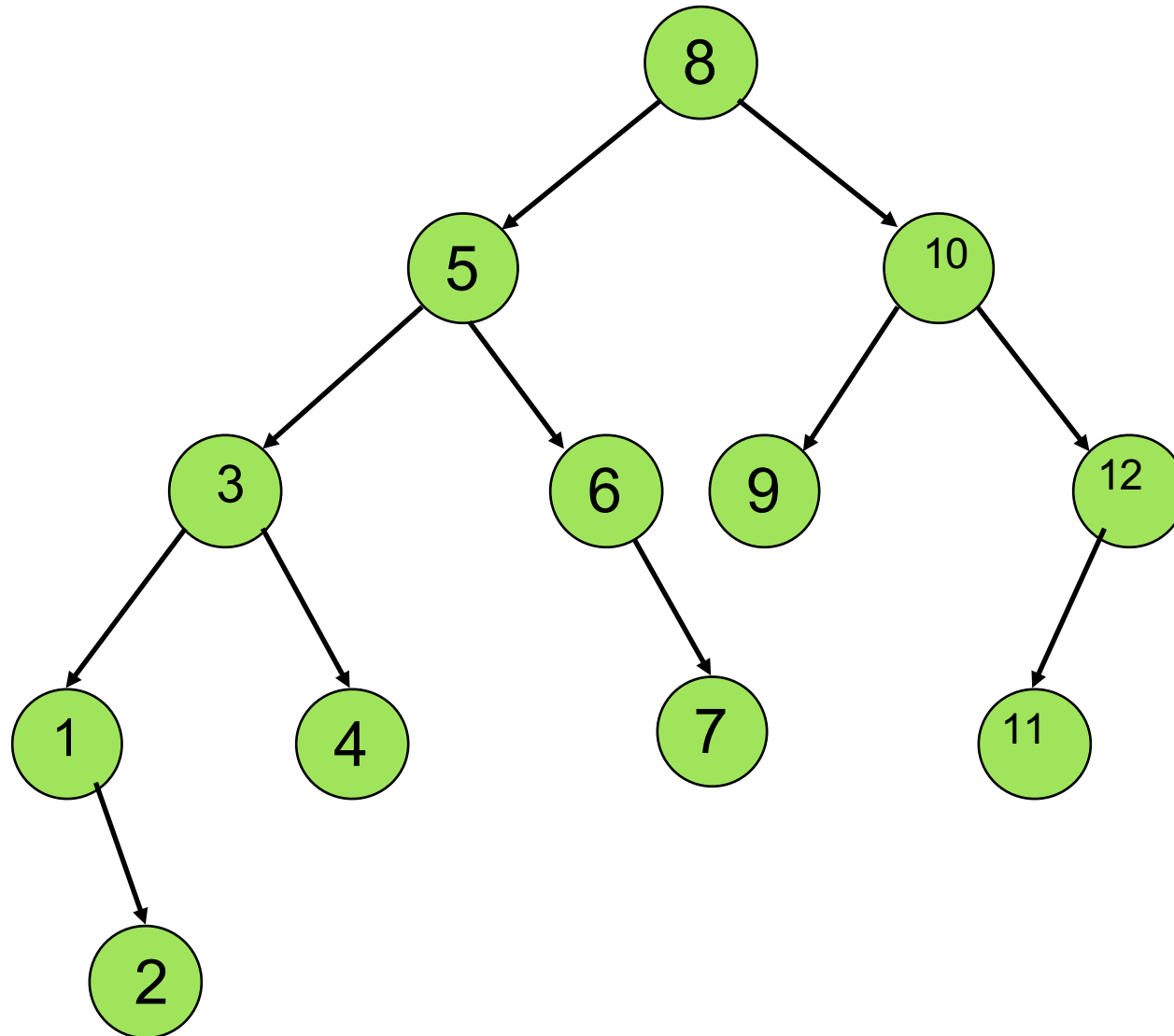
    if( t == NULL ) t = new treeNode<T>( x, 0, NULL, NULL);

    else if( x < t->key ){

        insert( x, t->left );
        if( balanceFactor(t) == -2 )
            if( balanceFactor(t->left) == -1 )
                rotate_____ ( t );
            else
                rotate_____ ( t );
    }
    else if( x > t->key ){

        insert( x, t->right );
        if( balanceFactor(t) == 2 )
            if( balanceFactor(t->right) == 1 )
                rotate_____ ( t );
            else
                rotate_____ ( t );
    }
    t->height=max(height(t->left ), height(t->right))+ 1;}
```

AVL tree removal:



AVL tree analysis:

Since running times for Insert, Remove and Find are $O(h)$, we'll argue that $h = O(\log n)$.

- Defn of big-O:
- Draw two pictures to help us in our reasoning:



- Putting an upper bound on the height for a tree of n nodes is the same as putting a lower bound on the number of nodes in a tree of height h .

AVL tree analysis:

Putting an upper bound on the height for a tree of n nodes is the same as putting a lower bound on the number of nodes in a tree of height h .

- Define $N(h)$:
- Find a recurrence for $N(h)$:
- We simplify the recurrence:
- Solve the recurrence: (guess a closed form)

AVL tree analysis: prove your guess is correct.

Thm: An AVL tree of height h has at least $2^{h/2}$ nodes, _____.

Consider an arbitrary AVL tree, and let h denote its height.

Case 1: _____

Case 2: _____

Case 3: _____ then, by an Inductive Hypothesis that says

_____, and since

_____, we know that

_____.

Punchline: